



MES ASMABI COLLEGE
DEPARTMENT OF COMPUTER
APPLICATION

INTERCOLLEGE TECH FEST

Z4LTER
2.0



19 FEB 25



Department of Computer Application



3K

CLUECRYPT
(TREASURE HUNT)
NABILAH NAZIR
CONTACT:9072772949



2K

LYSIS
(DEBUGGING)
AMAL T.N
CONTACT:9496667196



1K

KEYRUSH
(KEYBOARD ASSEMBLING)
GOUTHAM P GOPI
CONTACT:7909241727



3.5K

TECH WARFARE
(BGMI)
AHAMED IRFAN
CONTACT:8714124919



2.5K

CYBERKICK
(E-FOOTBALL)
MUHAMMED NAAZIM K U
CONTACT:9847747050



1K

TRUE HUE
(PHOTO EDITING)
AROMAL C M
CONTACT:7994814728



3K

INNO ELEVATE
(IDEA PRESENTATION)
MOHAMMED YASIN C M
CONTACT:9895581851



1K

SHUTTER BUG
(SPOT PHOTOGRAPHY)
AROMAL C M
CONTACT:7994814728



4K

BYTE BEAT
(SPOT DANCE)
RIYA RAJAN
CONTACT:9947134422

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Student Coordinators

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The contest starts from **10th** Feb and
ends on **17th** February
The Winner will be announced on **18th** February

First prize :

A luxurious one-day stay
at a RESORT for the
most viewed reel

Second prize :

₹1000 cashprize for
the BEST reel



FOR MORE DETAILS

REG. FEE
200/-
(PER TEAM)

Treasure Hunt



CLUECRYPT TREASURE HUNT

PRIZE POOL : **3K**

REGISTER NOW

EVENT RULES

- 1 TEAM FROM EACH COLLEGE CAN PARTICIPATE WITH A MAXIMUM OF 4 MEMBERS.
- THE FIRST 10 REGISTERED TEAMS WILL BE CONSIDERED FOR THE FINAL EVENT.
- THE TREASURE HUNT CONSISTS OF EIGHT CLUES, EACH ONE LEADING TO THE NEXT CLUE.
- THE TIME LIMIT FOR HUNT WILL BE 2 HOURS.
- THE CLUES ARE TO BE FOUND IN A PARTICULAR ORDER. A TEAM CANNOT SKIP A CLUE. SKIPPING A CLUE LEADS TO THE DISQUALIFICATION OF THE TEAM.
- AN ENTIRE TEAM MUST STAY TOGETHER. IT CANNOT SPLIT UP TO FIND DIFFERENT CLUES. IF A TEAM SPLITS, IT WILL BE PENALIZED BY A POINT PENALTY AND AFTER 3 PENALTY POINTS, TEAM WILL BE DISQUALIFIED.
- DO NOT SEARCH FOR CLUES IN OFF-LIMIT AREAS.
- IF PARTICIPANTS FIND ANOTHER TEAM'S CLUE BY ANY CHANCE THEY ARE NOT SUPPOSED TO TAMPER WITH IT. A VIOLATION OF THIS RULE COULD CAUSE DISQUALIFICATION OF THE TEAM.
- PARTICIPANTS ARE NOT ALLOWED TO GO OUTSIDE THE PREMISES OF THE CAMPUS DURING THE HUNT.
- PARTICIPANTS ARE NOT ALLOWED TO USE MOBILE PHONES DURING THE HUNT.

NABILAH NAZR



90727 72949



SHUTTER BUG

SPOT PHOTOGRAPHY

PRIZE POOL : **1K**

[REGISTER NOW](#)

EVENT RULES

1. IT IS COMPLETELY A MOBILE BASES PHOTOGRAPHY CONTEST
2. THE PICTURES SHOULD BE RAW
YOU CAN'T EDIT OR ALTER THE PICTURE IN ANY WAY
IF THE PICTURE HAS BEEN RECOGNISED OF ANY SORT OF EDITING THE INDIVIDUAL WOULD BE ELIMINATED IMMEDIATELY
3. YOU WOULD RECEIVE THE GENRE/THEME OF PHOTOGRAPHY THAT THE CONTEST WOULD BE FOCUSED ON RIGHT BEFORE THE COMPETITION BEGINS
4. THERE WILL BE A SPECIFIC AMOUNT OF TIME
WITHIN THE CONTESTANTS WOULD HAVE TO SUBMIT THEIR PHOTOGRAPHS

AROMAL CM

⌚ 7994814728

REG. FEE
100/-
(PER TEAM)



INNO ELEVATE

IDEA PRESENTATION

PRIZE POOL : **3K**

REGISTER NOW

EVENT RULES

TIME LIMIT:

*PRESENTATION: 5 MINUTES MAXIMUM.

*DISCUSSION: 5 MINUTES MAXIMUM.

TEAM SIZE:

*PRESENTATIONS SHOULD BE DONE BY MAXIMUM 2-3 MEMBERS PER TEAM.

CONTENT FOCUS:

*PARTICIPANTS CAN PRESENT INNOVATIVE IDEAS OF ANY STREAM.

*ENSURE THE IDEA IS CLEARLY EXPLAINED

PRESENTATION FORMAT:

*USE PPT TO PRESENT

*KEEP THE PRESENTATION ENGAGING AND TO THE POINT. AVOID UNNECESSARY DETAILS.

*THE PPT MUST BE PREPARED IN ADVANCE AND BROUGHT ON A PENDRIVE OR EMAILED TO US AT [ZYFERFEST@GMAIL.COM]

JUDGING:

*THE JUDGE'S DECISION WILL BE FINAL

AMAL TN

9496667196



TECH WAR FARE

BGMI

PRIZE POOL : **3.5K**

[REGISTER NOW](#)

EVENT RULES

- *SINGLE MATCH TOURNAMENT*
- *MAP-ERANGEL*
- *FIRST PRIZE - MOST TEAM KILL*
- *IPAD NOT ALLOWED*
- *TEAM UP NOT ALLOWDED*
- *TAKE SCREENSHOT AFTER THE MATCH*
- *IF 2 TEAMS HAVE THE SAME KILL ASSIST WILL BE CONSIDERED*

AHAMED IRFAN

8714124919

REG. FEE
50/-

Lr

TRUE HUE

PHOTO EDITING CONTEST

PRIZE POOL : 1K

REGISTER NOW

EVENT RULES

1. EVERYONE WILL BE GIVEN THE SAME PICTURE AT THE STARTING OF THE CONTEST
2. THERE WILL BE A SPECIFIC TIME LIMIT OF 20 MINTS
3. ADOBE LIGHTROOM WOULD BE THE PREFERRED SOFTWARE
(ONLY A PREFERENCE, THE CONTESTANT CAN EDIT IN WHICHEVER MOBILE SOFTWARE THEY WISH TO)
4. AI TOOLS SUCH AS GENERATIVE FILLS AND OTHER TOOLS ARE OFF LIMITS
5. USING OF PRESETS ARE NOT ALLOWED AND IT WOULD LEAD TO ELIMINATION
6. MASKING AND HEALING ARE ALLOWED

AROMAL CM

⌚ 7994814728

REG. FEE
100/-



BYTE BEAT

SPOT DANCE

PRIZE POOL : **4K**

REGISTER NOW

EVENT RULES

- BYTEBEAT IS A SOLO EVENT.
- SLOTS WILL BE PROVIDED BASED ON REGISTRATION NUMBERS.
- PARTICIPANT MUST PERFORM FOR 2 MINUTES MANDATORY.
- PARTICIPANTS ARE NOT ALLOWED TO PERFORM OUTSIDE THE DANCE FLOOR.
- PERFORMANCE DELAY TIME SHOULD NOT EXCEED 10 SECONDS.
- PARTICIPANTS ARE NOT ALLOWED TO USE ANY KIND OF PROPS.
- SONG WILL BE PROVIDED ON THE SPOT ON STAGE.
- DECISIONS TAKEN BY THE JUDGES WILL BE FINAL.

RIYA RAJAN

9947134422

REG. FEE
50/-



CYBER KICK E-FOOTBALL

PRIZE POOL : **2.5K**

REGISTER NOW

EVENT RULES

- *8 MINUTES MATCH*
- *SINGLE LEG*
- *CONDITION : RANDOM*
- *PENALTY & ET ON*
- *5 SUB + 1 ON ET*
- *TEAM STRENGTH UNLIMITED*
- *IF THE MATCH HAS BEEN DISCONNECTED DURING THE MATCH, YOU SHOULD PLAY THE REMAINING TIME WITH THE AGGREGATE SCORE.*
- *THERE WILL BE IMMEDIATE TERMINATION AGAINST ANY KINDS OF MALPRACTICE DURING THE TOURNAMENT.*

MUHAMMED NAAZIM KU

9847747050

REG. FEE
50/-



DEBUG

LYSIS

DEBUGGING

PRIZE POOL : **2K**

REGISTER NOW

EVENT RULES

- *PARTICIPANTS CAN COMPETE INDIVIDUALLY OR IN TEAMS OF TWO.
- *MOBILE PHONES ARE STRICTLY NOT ALLOWED. ALL PARTICIPANTS MUST SUBMIT THEIR MOBILE PHONES TO THE COORDINATOR BEFORE THE COMPETITION BEGINS.
- *INTERNET ACCESS IS STRICTLY PROHIBITED IN THE LAB.
- *THE TOTAL DURATION OF THE COMPETITION IS 45 MINUTES. PARTICIPANTS WILL DEBUG PYTHON CODE USING NOTEPAD (WITHOUT SYNTAX HIGHLIGHTING OR AUTO-SUGGESTIONS).
- *EACH PARTICIPANT/TEAM WILL RECEIVE A RANDOM PYTHON PROGRAM CONTAINING ERRORS.
- *THE GOAL IS TO FIX AS MANY ERRORS AS POSSIBLE WITHIN THE GIVEN TIME.
- *AFTER THE TIME IS UP, THE JUDGE WILL EXECUTE THE FINAL CODE TO CHECK FOR ERRORS.
- *THE PARTICIPANT WHO COMPLETES ALL ERROR OR THE MOST CORRECTED ERRORS IN THE GIVEN TIME WILL BE THE WINNER
- *ANY FORM OF MALPRACTICE OR CHEATING WILL RESULT IN IMMEDIATE DISQUALIFICATION.
- *PARTICIPANTS MUST NOT COMMUNICATE WITH OTHER TEAMS DURING THE COMPETITION.
- *IF THERE IS ANY DOUBT OR CLARIFICATION NEEDED, PARTICIPANTS MUST ASK ONLY THE COORDINATOR.
- *THE JUDGE'S DECISION WILL BE FINAL AND BINDING.

AMAL TN

9496667196



REG. FEE
50/-

KEYRUSH

KEYBOARD ASSEMBLING

PRIZE POOL : **1K**

[REGISTER NOW](#)

EVENT RULES

INDIVIDUAL EVENT

*GAME DURATION: THE GAME WILL LAST FOR 10 MINUTES.

*RANKING: THE PLAYER WHO COMPLETES THE KEYBOARD ASSEMBLY IN THE SHORTEST TIME WILL BE RANKED HIGHER.

*THE KEYBOARD LAYOUT WILL BE PROVIDED AT THE START OF THE GAME.

*PLAYER OBJECTIVE: THE PLAYER MUST ASSEMBLE THE KEYBOARD CORRECTLY WITHIN THE GIVEN TIME FRAME.

*COMPONENTS PROVIDED: ALL REQUIRED KEYBOARD PARTS WILL BE PROVIDED

Goutham P Gopi

⌚ 7909241727

HOD

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FOR
REGISTRATION



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